



AMSA Premiere League (APL) 2024 Rules

Date: 10/04/2024

(This document is subject to minor changes based on the conflicts and clashes during the warm-up matches. This is essential to have a fair game in the main tournament matches)

I. Team Size:

- 1) Captain has to submit a list of 12 players to the umpire and opponent's captain during the toss. The list must include at least **ONE** professor and **TWO** women players.
- 2) Fielding team must have **11 players on field**, including professor/s (at least ONE) and women player/s (at least ONE). If the professor OR women player/s are unavailable, the team must proceed with the remaining players, with no substitutions permitted for them on the field.
- 3) Team can have **ONE impact player**. The impact player can be anyone from the bench players of the team and can enter into the match at a point when captains inform the umpire. Hereon the new squad (with the impact player) will continue the match till the end. The impact player can enter the game either 1st or 2nd innings as per the captain's call.

II. The Match (Women player rules):

- 1) The match comprises 9 *regular overs* with 2 additional *women overs* which will be played at the beginning of the innings. Women players are ought to bat in these 2 overs against the bowling team's women player/s. Any SIX fielders from the list of 12 players will field in the women's over to aid women batters in scoring runs.
- 2) Team may use a ONE women bowler for both the overs or use TWO women bowlers for two different overs.
- 3) Woman players will only bat for the designated first 2 overs. If no woman player shows up the from any ONE team, the women overs will be nullified.

- 4) Dismissals of women players will **NOT** be considered; instead, their strike will change in such instances and the ball will be considered a **DOT ball**. This is also done due to constraints of the scoring app (CRICHEROES).

III. The Match (Men player rules):

- 1) ONE player can bowl a maximum of 3 *overs* out of 9.
- 2) All ICC rules apply, including Leg-byes, Byes, Overthrow, No-balls, Free-hits, Bouncers except for LBW (Leg-Before-Wicket). LBW won't dismiss the player.
- 3) If a bowler (Men) is found chucking/throwing the ball, he will be given a warning from the umpire and the delivery will be considered a Dead Ball. The second throw ball from the same bowler will lead to dismissal of the bowler's further spells in that match leading to *any* other player need the finish the remaining over.
- 4) In case of match injury to the batsmen, runner won't be provided. Instead, the player can retire hurt and can continue at the end if fit to play.
- 5) Fielders can be substituted with bench players of the team after notifying the Umpire.

IV. Rules Specific to the Venue: (*NOTE - the following rules are strictly made by organizers, in order to avoid any conflicts in the field*)

- 1) Boundaries will be given if the ball crosses the outer circle of the ground (marked by the yellow line). Touching the yellow line will also be considered a boundary. In such cases umpire decision will be considered final.
- 2) In case of ball hitting any obstacle (like tree, drain-covers, football posts etc.) due to which it does not cross the boundary no matter what the initial trajectory of the ball was, the play will continue and no boundary runs will be awarded.
- 3) If the ball hits the tree/branches inside the boundary and is caught by the fielder, the batsman in such case will be considered dismissed.